## 4.1 Solving by graphing

Tuesday, October 17, 2023 10:26 AM

V = 0 × 2 × 0 × 1 C	
$y = \alpha x^2 + bx + c$	me:Block: factoring
4.1 Solving Quadratic Equations Graphically  3 complete to	
You can solve a <b>Quadratic Equation</b> of the form $0 = ax^2 + bx + c$ by graphing the	
corresponding quadratic function $f(x) = a(x-p)^2 + q$ . The <b>solutions</b> to a quadratic quadratic equation are called the <b>roots</b> of the equation. You can find the roots of a quadratic	
equation by determining the X-10-12 of the graph, also called the	
zeros of the corresponding quadratic function.	
or the corresponding quadratic following	
A quadratic equation can have three outco	omes:
X 14	Domes: 1 root No solution No roots.
- Two roots - One root	ho roots.
- No roots	<b>↓</b> ↓ ↓
Solve graphically and check your roots/solu	tions.
Steps	y
$f(x) = \frac{1}{2}(x-5)^2$ , $f(x) = 0$	· · · · · · · · · · · · · · · · · · ·
plot verlex (5,0) \$ ty	
follow Ang Love (20) = 1	\$53 (heck
rultiply the "up" 3 2(9) 2	$0 = \frac{1}{2} \left( \times -5 \right)^2$
4 2 16 = 8	-10 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1
$0 = -(x+3)^2 - 1$	
vertex (-3,-1)	$O = \frac{1}{2} \left( O \right)^2$
a = -   Aug doe upside	
Eigno-x 2800 tingsofe	: No Solution

